**Hashing**

**How to compile:**

Open “Hasing.sln” using visual studio and click run to compile.

**How to execute:**

Find and run “HashingRELEASE.exe” Or alternatively, open the project in visual studio and click run to compile and execute.

**How to operate:**

Upon running the program, The functionality of a Hash Table will be printed to console with pre-defined inputs. At the top of the prints, the processing of the inputs is displayed and whether or not there are hash collisions and/or overwrites. Below that are all the buckets of the hash table (0-99) and the contents of those buckets (the keys and data).

***This project was created using github as source control. To view all commits and source code, visit*** [***https://github.com/rabbet35***](https://github.com/rabbet35) ***and browse to the repository named “Hashing”.***

***Alternatively, see provided screenshot for commit history.***